

Cub Scout Den Meeting Outline

Month: **July**

Week: **2**

Point of the Scout Law: **Brave**

	Tiger	Wolf	Bear	Webelos	Arrow of Light
Before the Meeting	Gather materials for gathering and other activities, games and have home assignments (if any) ready.	Gather materials for gathering and other activities, games and have home assignments (if any) ready.	Gather materials for gathering and other activities, games and have home assignments (if any) ready.	Gather materials for gathering and other activities, games and have home assignments (if any) ready.	Gather materials for gathering and other activities, games and have home assignments (if any) ready.
Gathering	Be Brave Word Search				
Opening	I Will Use Opening				
Games	Race to Salute, Shadow Stomp Game				
Activity	Fingerprint Drawings				
Business items/Take home	None	None	None	None	None
Closing	Honor the Flag Closing				
After the meeting					

Materials:

Gathering: copies of Hidden Pictures, pencils

Opening: flag, opening word strips

Games: None

Activity: ink stamp pads, blank paper, crayons, markers

Closing: flag

Home assignments: None

Advancement:

Tiger - None

Wolf – None

Bear – None

Webelos – None

Arrow of Light – None

Copies:

Be Brave Word Search

I Will Use Opening – word strips

Be Brave Word Search

S E C N E U Q E S N O C T C M
L S W A T C H O I C E S U D B
H R E H F C O R S U Q L O N E
U E G L P R E L O Y A L C A S
E I L B R G A P R R Q X S T T
R T S P A A X I A D Z R B S L
E J A R H O E N D A L U U C D
E V U C T N L F N N K D C S E
A O A D N E I R F G S G J J E
C A K R R K R S J E O K U N L
S G T J B U N S P R G E D R U
K Q R W E N Y X Z S O U H A B
K M R S Z O G B A H R V C V N
Q N F M J O Q U Y E U L F K H
K E G B S B S O U D O T Y N C

Find the following words:

Afraid

Best

Brave

Choices

Consequences

Courage

Cub Scout

Danger

Endure

Fearless

Friend

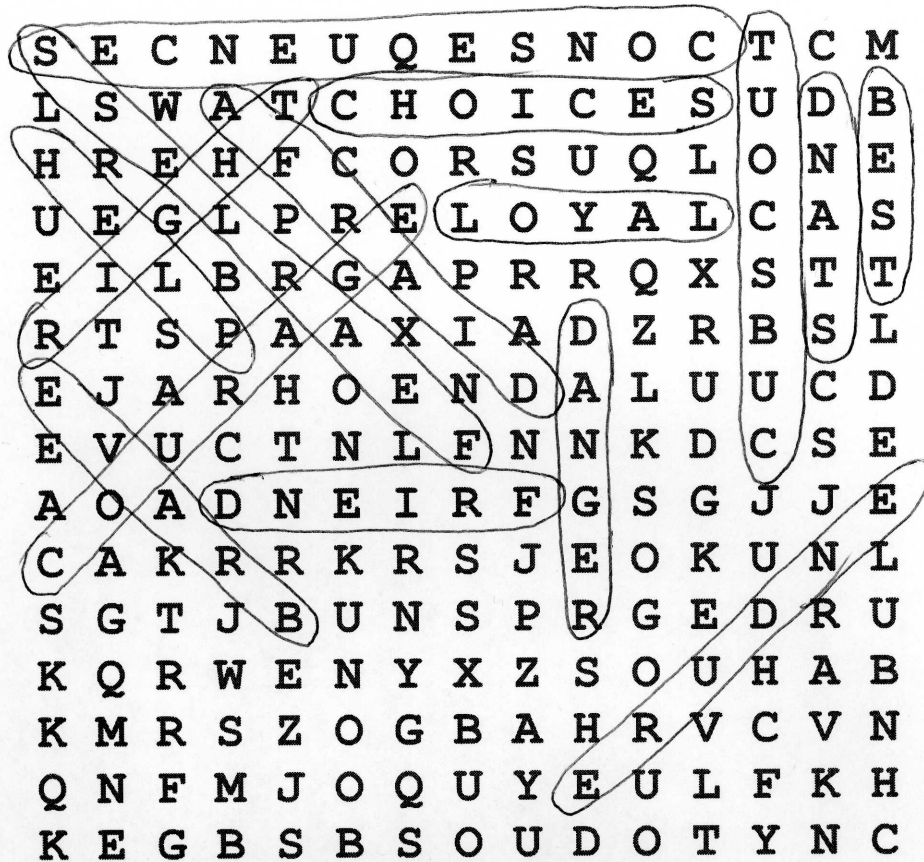
Help

Loyal

Right

Stand

Be Brave Word Search



Find the following words:

Afraid
 Best
 Brave
 Choices
 Consequences
 Courage
 Cub Scout
 Danger
 Endure
 Fearless
 Friend
 Help

Loyal
 Right
 Stand

I Will Use Opening



Materials:

Word strips

Cub Scout # 1: This is my country. I will use my eyes to see the beauty of this land.

Cub Scout # 2: I will use my ears to hear its sounds.

Cub Scout # 3: I will use my mind to think what I can do to make it more beautiful.

Cub Scout # 4: I will use my hands to serve and care for it.

Cub Scout # 5: And with my heart, I will honor it.

Cubmaster: Please join us in saying the Pledge of Allegiance.

I Will Use Opening Word Strips

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Cub Scout # 2: I will use my ears to hear its sounds.

Cub Scout # 3: I will use my mind to think what I can do to make it more beautiful.

Cub Scout # 4: I will use my hands to serve and care for it.

Cub Scout # 5: And with my heart, I will honor it.

Fingerprint Drawings

Materials:

Ink stamp pad

Paper

Markers/Crayons

Instructions:

1. Explain to the Cub Scouts that all fingerprints are unique. Every person's fingerprints are different from other people's fingerprints. This is why police can use fingerprints to help identify people.
2. Have each Cub Scout stamp one or two fingerprints and a thumbprint on a piece of paper. Ask them what they see.

Have them look at the fingerprints – can they find loops or swirls? They may have some like the ones below.



3. Can they draw the different loops or swirls that they see? Tell them to create something from their fingerprints. The prints could be flowers if you added leaves and stems or even an animal. If there is time they could share what they created with the other Cub Scouts.

Race to Salute

Materials:

None

Instructions:

1. Have the Cub Scouts form two teams and ask them to practice making their Cub Scout salute. There may be a need to do a quick review of the Cub Scout salute.
2. Have a leader line up in facing the first player on each team.
3. On the “go” signal, the first player on each team runs to the leader, and gives the Cub Scout salute.
4. If the Cub Scout salute is given correctly, the leader gives a “thumbs up” signal and the Cub Scout runs back to his team to tag the next Cub Scout in line who comes to give the Cub Scout salute.
5. If the Cub Scout salute is given incorrectly, the leader gives a “thumbs down” signal and tells the Cub Scout how to give the correct salute. After giving the salute correctly, the Cub Scout runs back to his team to tag the next Cub Scout in line who comes to give the Cub Scout salute.
6. The first team to give the Cub Scout salute correctly 10 times wins. .

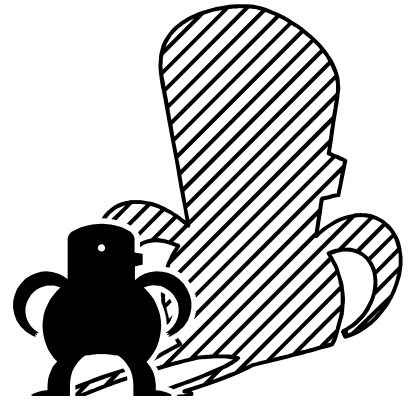


Shadow Stomp Game

Materials:

None

This is an outside game – since we need all players to have a shadow!



This game is a game of tag, but a bit different. In this game, the person who is “It” must stomp on the other players’ shadows instead of tagging the person. The person whose shadow is stomped on first becomes “it”.

Honor the Flag Closing



Materials:

Flag

Cubmaster: (holding the flag)

This is the flag of the United States of America. What you see here represents the past, the present and the future. The stripes on the flag represent the original thirteen colonies. The stars represent the states.

As Cub Scouts you represent tomorrow. May you be loyal to and honor the flag now and in the future. It is a symbol of our great country.

Have a great week, Cub Scouts!